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i will die running total war warhammer 2 Total War Warhammer 2 Crashing with AMD Graphics Card Migration of Poly-lactide-co-glycolide (PLGA) microparticles: effects of nanoparticle surface charge and macromolecular length. Poly-lactide-co-glycolide (PLGA) microparticles (MPs) with different sizes and compositions were prepared and their migration behavior in a cell culture medium was studied. The MPs were prepared using emulsion-solvent evaporation technique. Their surface properties were modified by incorporating three types of surface active agent (Surf), namely octadecyltrimethylammonium bromide (OTB), dodecyltrimethylammonium bromide (DTAB) and distearyldimethylammonium bromide (DDAB) with poly(ethylene glycol) (PEG), poly(lactide-co-glycolide) (PLGA) or poly(lactide) (PLA) as surfactant. The cationic surfactant provided a surface charge and the longer PLGA molecules led to a hydrophobic core. The migration ability of MPs was examined by monitoring the fluorescence intensity of the microencapsulated rhodamine B (RB) dye which was released after 48 h in the cell culture medium. The MPs were found to be stable for a period of 2 days. The microparticles of all three compositions were slightly more stable with OTB than the DTAB and DDAB. The larger microparticles were more stable than the smaller ones. The microparticles with PEG as a surfactant showed a decrease in the rate of RB dye release compared to particles made with PLGA or PLA. The release profile was concentration dependent. This suggests that the RB molecules were released in a sequence, namely, RB, PEG, PLGA and PLA. Re: Help: [SOLVED] About Me I don't think the digital voice recorder is inherently problematic. It just needs to be set up correctly. I use Audacity, which is the de facto digital recorder for Linux and probably Windows. It's free and includes a menu-driven record feature that's pretty intuitive. I do usually use Audacity's "Recording Settings" first, but those controls work exactly like the "Voice Settings" control described in the OP. With my (virtual

Feb 23, 2565 BE Please check your log files located here C:\Users\USERNAME\AppData\Roaming\RPS\Logs\TotalWar.log

C:\Users\USERNAME\AppData\Roaming\RPS\Logs\Wintagemaker.log Feb 23, 2565 BE Total War: WARHAMMER II has detected that your computer meets the recommended specs for the game. You can now play the game. Feb 23, 2565 BE Hi, The issue seems to be specific to dual-graphics setups. I have tried playing it with only one graphics card, and the game crashes on the second load after the battle in Khorne's realm. As a workaround I created a new user account on my PC, and played the game with that, and it worked fine. Apr 17, 2565 BE I recently had this same problem, and I found out that if I take out my usb-r adapter that my controller is attached to, the game will crash on load. I've updated to the latest game patch and steam-patch and haven't been able to get it to crash. Jun 2, 2567 BE Hi, I created a new account and the only thing I did was turn steam off before playing. After playing for several hours, it crashed once while exiting the campaign map. Apr 29, 2564 BE Hey Insomnia1337, I'm still looking into this! When you try playing can you try setting the graphics to the lowest setting and see if you can .15 posts Further information from my side after trying it again and having the same result..and. Jun 2, 2567 BE Hi, I created a new account and the only thing I did was turn steam off before playing. After playing for several hours, it crashed once while exiting the campaign map. Jun 2, 2567 BE Did you try to play the game with your controller attached? Sep 11, 2568 BE Hey Insomnia1337, I'm still looking into this! When you try playing can you try setting the graphics to the lowest setting and see if you can .15 posts Further information from my side after trying it again and having the same result..and. Sep 18, 2568 BE Hey Insomnia1337, I'm still looking into this! When you try 2d92ce491b